# **SHANNON FOY**

USER EXPERIENCE DESIGNER (UX / UI)

• Dublin, Ireland

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in shannonfoy

shanhunfoy (PW: Shannon24!)

### **EDUCATION**

### // Dublin City University

MSc Emerging Media from 2018-2019

## // Maynooth University

BA Digital Media from 2015-2018

#### **SKILLS**

## Product & UX Design

User-centered design · UX strategy · Accessibility · Prototyping · Wireframing · Design thinking · Storytelling

#### **Tools & Systems**

Figma (components, prototyping, plugins) · Adobe CC · Sketch · Framer · Powerpoint · Blender · Design QA · Developer handoff

## Al & Emerging Tech:

Al agent design · GPT workflows · Intelligent automation · Natural language interfaces · Pilot testing · Success metrics

#### **Collaboration & Process:**

Agile teams · Cross-functional collaboration · Stakeholder alignment

## **CERTIFICATIONS**

#### // Parsons School of Design

Al Concepts and Applications for Creatives - October 2024 User Centered Design - April 2021

#### // Salesforce

Certified Al Associate - April 2024 Certified App Builder - January 2020 Certified Admin - October 2019

### **PROFILE**

Full-stack designer with 6 years of experience shaping user-centered digital products that blend creativity, research, and scalable design systems. I bring a strategic mindset and strong craft to every project, collaborating crossfunctionally to solve complex problems through clear, intuitive experiences.

## **WORK EXPERIENCE**

# UI / UX Designer, Demo Experience Salesforce

2023 - PRESENT

Specialise in product design and UX strategy for Al-powered demo platforms and scalable product experiences focused on Retail, Manufacturing, and Communications, Media & Technology (CMT) industries.

- Lead UX design for embedded AI agents and conversational UIs, showcasing intelligent automation and simplifying complex product workflows
- Built and maintained 40+ reusable Figma components, adopted by global teams to reduce design time and improve demo consistency.
- Collaborate cross-functionally with Product, Sales, and Engineering teams to align design vision with business goals and technical feasibility.
- Designed GTM product storytelling assets for the CMT industry, unlocking \$150M+ in tracked opportunity pipeline.
- Design intuitive, user-centered experiences that support go-to-market strategy and influence multi-million dollar opportunities.

## Visual Designer, Q Branch

2019 - 2023

#### Salesforce

Delivered high-impact visual storytelling and UI assets for global go-to-market and enterprise engagement initiatives.

- Supported 25+ strategic accounts, contributing to \$26M in ACV and \$7M closed in FY24, with a 95% close rate.
- Designed for flagship events like Dreamforce and London World Tour, translating product value into immersive experiences.
- Designed and launched Silva, an Al-powered style bot that helped close \$500K+ in ACV and won the Salesforce Lightbulb Innovation Award.
- Built a Lightning Design System based app for UK Guide Dogs, enhancing accessibility through scalable design.
- Founded Salesforce's graphic facilitation offering, generating \$1M+ ACV through 10+ executive workshops.
- Led global design enablement sessions to scale storytelling systems and reusable assets.